

# MOVE-OUT CLEANING CHECKLIST

## GENERAL GUIDELINES

The list below is a suggested cleaning guideline for moving out of your rental. Check with your Landlord for any specific requirements they may have. A good rule of thumb: leave your rental better than you found it.

At the absolute minimum:

- **Walls, Ceilings & Doors**

Remove all tape, tacks, borders or other items that were installed during your occupancy. In most cases, nail holes do not need to be filled but check with your landlord. Holes larger than a quarter are considered damage and should be repaired by you. Smoke detectors and CO2 detectors (if applicable) should all be in place at the time of final inspection.

- **Windows & Coverings**

Blinds and windows should be dusted and wiped clean, including glass doors and sliders. All windows should have screens and be in good condition.

- **Kitchen & Laundry**

All cabinets, counters, shelves, sinks and faucets should be cleaned and free of any caked on food, grease or other dirt-like substances.

- **Appliances**

Clean and remove grease, food, mildew and dust from the stove, hood, oven, oven racks, dishwasher, microwave, refrigerator and freezer.

- **Bathrooms**

All surfaces, including floors, countertops, mirrors, vanities, tubs and toilets should be wiped down and free of mildew, grime and soap scum buildup.

- **Floors & Carpets**

Floors should be swept and carpets vacuumed. Landlords may have a clause that requires you to shampoo the carpets prior to moving out.

- **Garage, Patios, Basements, Balconies**

Sweep out and remove all personal items.

- **Exterior, yard and/or fences**

All personal items and trash should be removed and all exterior areas should be restored to the same condition they were received.

- **REMINDERS:**

1. Any home improvements that occurred during the residency should be returned to original condition unless otherwise approved by the Landlord.
2. Any housing/mailbox keys or remotes that were provided at move-in are required to be returned to the Landlord.